



Show Low Raceway/C.A.R. MINI DWARF RULES 2025

YOUR INTERPRETATION OF THESE RULES AND ANY WORK DONE ON YOUR RACE CAR IN AN ATTEMPT TO COMPLY WITH THESE RULES IS SUBJECT TO TECH APPROVAL. ANY MODIFICATIONS NOT ADDRESSED IN THESE RULES WILL NOT BE ALLOWED UNLESS APPROVED BY TECH OFFICIALS.

ALL DRIVERS AND CREWMEN ARE REQUIRED TO READ AND COMPLY WITH THE 2025 CAR GENERAL RULES & RACE PROCEDURES.

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- **ELIGIBILITY AND SCORING**

- 5 to 13 years old.
 - Birth Certificate may be required.
 - Two division are established by age:
 - Sportsman – Ages 5 - 8.
 - Masters – Ages 9 – 13.
- 1). All new drivers must attend a minimum of (1) practice for the race director or track promoter to evaluate their driving skill. They will then let the parents know if they are able to start racing or will need to attend more practice sessions before competing in a race.
- 2.) All cars will be utilizing transponders as well as raceceivers for the drivers.
- 3.) Season points will be calculated by Show Low/CAR scorekeeping using IMCA structure.
- 4). Children are permitted to finish out the complete season in their age division when running for points.
 - a). If a child decides to move up divisions with his/her age mid-season, all points will be forfeited from the previous division.
 - b). Once a child competes in an IMCA upper division race, the child will no longer be eligible to compete in the Mini Dwarf division.

SPORTSMANS

- **BODY**

- Car body may be any style as long as it follows the specifications listed in the following body of rules.
- Car body can be sheet metal or aluminum. Flooring must be solid minimum 040 aluminum.
 - Vintage car bodies cannot extend beyond the inside of the wheels.
 - Car bodies resembling a modified cannot extend beyond the outside of the wheels.
 - Plastic racing nose is OK.
 - Subject to Tech approval.
- Fiberglass or any other type material not permitted.
- Body panels must cover the sides of the car in the foot and leg area to prevent any intrusions.

- Maximum body width is 42".
- Maximum front wheel width is 45" from outside to outside of wheels.
- All cars must have a maximum ½" wire mesh windshield installed.
- Front Bumper:
 - Maximum 42" wide, but must not extend beyond the outside of the tire width and 5½" high.
 - ¾" - 1" O.D. steel tubing mounted a minimum of 5" centered above the ground.
- Rear Bumper:
 - Maximum 42" wide and 5½" high. (Minimum 3" at the bottom and maximum 8" at the mid bumper)
 - ¾" - 1" O.D. steel tubing mounted a minimum of 5" centered above the ground.
 - The bumper may be wrapped at the ends but must maintain the width dimension (42" maximum).
- Cars with sharp edges, points or corners on any body parts, bumpers or nerf bars will not be allowed to race. (With discretion from tech and track director)
- All cars will follow the car numbering scheme listed in the Show Low Speedway/ CAR General Rules and Race Procedures with the following exceptions:
 - Numbers must be a minimum of 8" high and 1.5" wide in a sharp contrasting color to the body scheme.
 - A 4" "S" must be included after the car numbers on both sides in the Sportsman division.
 - A number must be affixed to the left rear of the car, minimum 3" high.
- **SUSPENSION AND BRAKES**
 - Front axle made of one solid bar with one or two spring front suspension.
 - No rear suspension.
 - Shocks can be fully functioning. Does not have to be drilled.
 - One foot operated brake, disc or drum, on the rear axle with a return spring.
 - Both rear tires must be locked in so both wheels stop when the brake is applied.

- Brakes may be mechanical or hydraulic.
- **CHASSIS**
 - Wheelbase is 57½" – 58½".
 - Maximum height of the car from the bottom of the lower frame rail is 40". (Exceptions may be made depending on the height of the kid. It is the race director's final decision.)
 - Ground clearance is a minimum of 2½" at the bottom of the seat pan.
 - Ground clearance is a minimum of 3" at the bottom of the frame rails measured at the rear axle.
 - All cars must have driver protection bars built into the frame.
 - Kick outs/Nerf Bars:
 - Old style still legal however, Full length nerf bars are required and must not extend beyond the outside of the tire width.
 - Bars are to be ¾" x .060" or .095" tubing.
 - Upright or vertical bars are to be mounted through upright or vertical door bars only.
 - Lower bar must be mounted in 2 places and parallel to the lower frame rail only.
 - No bars may be mounted to sheet metal only.
 - Any car with improperly mounted bars will not be allowed to race until such time as the bars are properly mounted.
- **SPORTSMAN ENGINE RULES**
 - The engine must be rear mounted and centered between the frame rails measured from the engine drain plug ± 1".
 - All vehicles are restricted to a maximum of one 6.5 HP **Harbor Freight Predator GHOST** engine or a 6.5 HP **Harbor Freight Predator** with a maximum of 212cc.
 - Honda, Hemi, Briggs and Ducar engines are not allowed. No clone engines allowed whatsoever.
 - All engines shall remain OEM stock and must use the following OEM parts: block, cylinder head, crank, rod, piston, camshaft and valve train. No roller rockers or oversized valves. No porting, No polishing, No head decking, No high comp head gaskets allowed.
 - The following tuning exceptions will be allowed:
 - ARC Billet Flywheel P/N 6689
 - Removal of stock GHOST coil pack governor.

- Carburetor jetting is allowed. (See Carburetor section below).
- Gauges
 - Tach and temp gauges permitted.
- Throttle
 - All cars must be equipped with a positive return spring at the carburetor and at the foot pedal so the throttle will close when released.
 - The throttle must be operated by foot.
- **SPORTSMAN CARBURETORS AND MANIFOLDS**
 - STOCK HARBOR FREIGHT CARBURETORS only:
 - Choke must be installed and working.
 - Fuel pumps are allowed but not required.
 - Jetting adjustments are allowed.
 - Stock Harbor Freight carburetors ONLY. Aftermarket intake manifold will be allowed. (This is not a performance advantage.)

SPORTSMAN DRIVE SPROCKETS, CLUTCHES AND REAR END

- Any steel or aluminum split or solid drive sprocket with tooth count of 90- 99 maximum. Total number must be visible to Tech Inspector.
- a 12-tooth count clutch drum ONLY.
- Total number must be visible to Tech Inspector. All cars found to have an illegal clutch will result in a loss of points for the night and will not be allowed to race until the problem is corrected.
- Drum style clutch only. Stall speed is at the parent's discretion. NO shoe work.
- NO jack shafts permitted.
- No torque converters or belt drivers.
- Chain to be ran from clutch to drive axle only.
- A 1" or 1¼" axle is to be solidly affixed to the rear frame rails.
- A 36" axle is recommended however, any length axle may be used. You must maintain the overall 42" outside to outside car width measured at the tires.
- **FUEL SYSTEM AND FUEL**
 - Gas tank may be relocated. Subject to Tech approval.
 - Must have a shut off valve with aluminum filter and fire sleeve both masters and sportman.

- An aftermarket fuel cell or tank may be used if it is just a tank with no pumps etc. and is mounted in a safe manner.
- Tech will have final say for approval on aftermarket tanks.
- Gasoline only. Conventional Unleaded pump fuel only NO race fuel of any kind. NO Pump race fuels. No aviation pump fuels. No E85 or E15 fuels. We are aware that all pump fuels in the State of California are now lightly oxygenated. This will be taken into consideration during fuel inspections.
 - Gas containing additives, such as additional alcohol and other oxygen enhancers, are not allowed.
 - It is up to each participant to make sure the fuel they are using is legal as it can and will be checked at any time by tech.
 - Show Low Speedway and its officials reserve the right to drain any tank, test fuel and refill with gasoline at any given time.
 - If found to be illegal after testing, the car and driver will lose all points for the night and suspended from future races as set per the Tech Officials.
- **EXHAUST**
 - Aftermarket exhaust may be used.
- **ELECTRICAL SYSTEM**
 - All engines must be recoil start.
 - No electric starters allowed.

Kill switch, must be mounted on the top of the car with the "on" position facing the back of the car. Kill switch on the inside of the car for the driver

- **WHEELS AND TIRES**
 - Tires must be Turf Tread.
 - No slicks or bead lock wheels.
 - Front tires 15 x 6.00 x 6" must be used.
 - Rear tires 16 x 6.50 x 8" must be used.
 - Steel or aluminum wheels can be used. 6" diameter Front rims with a maximum width of 6.5" must be used, and 8" diameter Rear rims MUST be used with a maximum width of 8".
 - No ceramic bearings on wheels or axles.

- **WEIGHTS**
 - All cars must weigh 375 lbs., with driver, minimum. Track scales will be the official weight.
 - All cars that need weight added must have it securely fastened between the lower frame rails with a minimum of two 3/8" grade "8" bolts.
 - The weights must be painted white and have the car number displayed on them.

- **SAFETY EQUIPMENT**
 - Driver's Suit:
 - A SFI approved flame retardant driver's suit is mandatory. No polyester clothing of any kind is allowed.
 - Neck collar or a Hans type device is mandatory.
 - Racing gloves mandatory. No welding gloves, gardening gloves, etc.
 - Racing shoes or leather tennis shoes required. No nylon shoes are allowed.

 - Helmet:
 - A full-face shield, Snell 2015, SA approved or newer helmet with proper identification is mandatory and must have no signs of previous damage.
 - Motorcycle helmets (M rated helmets) with a Nomex sock will be allowed.
 - No motocross helmets.
 - Helmets **MUST** be worn anytime driver is in car and engine is running!

 - Driver's Seat:
 - A commercially manufactured racing seat with padded headrest, securely mounted and attached to floor pan in a minimum of six (6) locations – four (4) on the bottom and two (2) on the back of the seat with 5/16" grade "8" bolts is required.
 - Each race seat must have a set (2) of side head supports installed.
 - Fiberglass seats are not allowed.

 - Driver's Harness:

- A SFI certified, race approved, quick release 5-point racing harness is mandatory. Must have a minimum of 2" wide lap and shoulder belts and a 1" wide submarine strap.
- Belts must be bolted to cage or frame with grade "8" minimum 5/16" bolts.
- Harness must be date stamped no more than four (4) years old from the present date unless worn or frayed which must immediately be replaced.
- Drivers harness must be worn at all times while in racecar.
- Window Net:
 - Window nets which are securely mounted to the car and covering the window openings are mandatory on both windows **OR** arm restraints must be used instead of window nets.
 - No string nets or close net off road type nets allowed.
 - Window net release must be in front at the top of the window and workable from inside and outside of car.
- Steering Wheel:
 - Removable steering wheels are mandatory and must lock securely to the steering column.
 - Center of steering wheel must be padded.
- Eye protection, helmets, harness, neck collars, gloves and driver's suit must be worn at all times when on the racing surface.
- Fire Extinguishers:
 - Each pit area must have an extinguisher located either within the hauler by the door or on the trailer. A 5-lb. ABC type extinguisher is the minimum size for this application.
- No radios, Bluetooth or iPods are to be used on the racing surface.
- No driver shall compete in any event with head or arm extended outside the confines of the roll cage. Failure to comply, will result in immediate black flag and removal from race.
- Car and driver will be required to fix safety violations PRIOR to racing in any event.

MASTERS

• BODY

- Car body may be any style as long as it follows the specifications listed in the following body of rules.
- Maximum body width is 42".
- Maximum front wheel width is 45" from outside to outside of wheels.
- Car body can be sheet metal or aluminum. Flooring must be solid minimum 040 aluminum.
 - Vintage car bodies cannot extend beyond the inside of the wheels.
 - Car bodies resembling a modified cannot extend beyond the outside of the wheels.
 - Plastic racing nose is OK.
 - Subject to Tech approval.
- Body panels must cover the sides of the car in the foot and leg area to prevent any intrusions.
- All cars must have a maximum ½" wire mesh windshield installed.
- Front Bumper:
 - Maximum 42" wide, but must not extend beyond the outside of the tire width and 5½" high.
 - ¾" - 1" O.D. steel tubing mounted a minimum of 5" centered above the ground.
- Rear Bumper:
 - Maximum 42" wide and 5½" high. (Minimum 3" at the bottom and maximum 8" at the mid bumper)
 - ¾" - 1" O.D. steel tubing mounted a minimum of 5" centered above the ground.
 - The bumper may be wrapped at the ends but must maintain the width dimension (42" maximum).
- Cars with sharp edges, points or corners on any body parts, bumpers or nerf bars will not be allowed to race. (With discretion from tech and track director)
- All cars will follow the car numbering scheme listed in the Show Low/ CAR General Rules and Race Procedures with the following exceptions:

- Numbers must be a minimum of 8" high and 1.5" wide in a sharp contrasting color to the body scheme.
 - A 4" "M" must be included after the car numbers on both sides in the Masters division.
 - A number must be affixed to the left rear of the car, minimum 3" high.
- **SUSPENSION AND BRAKES**
 - Front axle made of one solid bar with one or two spring front suspension.
 - Spring only:
 - No rear suspension.
 - Shocks can be fully functioning. Does not have to be drilled.
 - One foot operated brake, disc or drum, on the rear axle with a return spring.
 - Both rear tires must be locked in so both wheels stop when the brake is applied.
 - Brakes may be mechanical or hydraulic.
 - **CHASSIS**
 - Wheelbase is 57½" – 58½".
 - Maximum height of the car from the bottom of the lower frame rail is 40". (Exceptions may be made depending on the height of the kid. It is the race director's final decision.)
 - Ground clearance is a minimum of 2½" at the bottom of the seat pan.
 - Ground clearance is a minimum of 3" at the bottom of the frame rails measured at the rear axle.
 - All cars must have driver protection bars built into the frame.
 - Kick outs/Nerf Bars:
 - Old style still legal however, Full length nerf bars are required and must not extend beyond the outside of the tire width.
 - Bars are to be ¾" x .060" or .095" tubing.
 - Upright or vertical bars are to be mounted through upright or vertical door bars only.
 - Lower bar must be mounted in 2 places and parallel to the lower frame rail only.
 - No bars may be mounted to sheet metal only.

- Any car with improperly mounted bars will not be allowed to race until such time as the bars are properly mounted.
- **MASTERS ENGINE RULES**
 - The engine must be rear mounted and centered between the frame rails measured from the engine drain plug ± 1 ".
 - All vehicles are restricted to a maximum of one 6.5 HP **Harbor Freight Predator OR Ghost** engine with a maximum displacement of 212cc.
 - The Predator 212 will be allowed to run but they must meet the requirements of the Barona track rules.
 - The Honda, Briggs and Ducar engines are not allowed. No clone engines allowed whatsoever.
 - Hemi engines are not allowed.
 - Removal of stock GHOST coil pack governor is legal.
 - Use of Harbor Freight Accessory Kit is permitted.
 - Fuel pumps are permitted.
 - All engines shall remain OEM stock and must use the following OEM parts: block, cylinder head, crank, rod, piston, camshaft and valve train. No roller rockers or oversized valves.

No modifications to any OEM parts. No port and polishing
 - The following exceptions are allowed:
 - ARC Billet Flywheel P/N 6689
 - Aftermarket Intake manifolds.
 - Aftermarket Carburetors NOT to EXCEED 26mm "I.D." (intake manifold side) in size.
 - .010" Head Gaskets.
 - 18lb-22lb Aftermarket Valve Springs are permitted.
 - Pistons may have the valve relief opened up. No other modifications.
 - Electric starters but NO lead acid batteries
 - Tachometer and temperature gauges are permitted.

- Throttle:
 - All cars must be equipped with a positive throttle return spring at the carburetor and at the foot pedal so the throttle will close when released.
 - The throttle must be operated by foot.
- **MASTERS DRIVE SPROCKETS, CLUTCH AND REAR END**
 - Any steel or aluminum split or solid drive sprocket with a maximum 99 Teeth.
 - Total number must be visible to Tech Inspector.
 - NO jack shafts permitted.
 - A 12-tooth count clutch only.
 - Drum style clutch only with a maximum of 2000 stall speed.
 - No shoe work.
 - Total number must be visible to Tech Inspector. All cars found to have an illegal clutch will result in a loss of points for the night and will not be allowed to race until the problem is corrected.
 - Chain to be ran from clutch to drive axle only.
 - No torque converters or belt drivers.
 - A 1" or 1¼" axle is to be solidly affixed to the rear frame rails.
 - A 36" axle is recommended however, any length axle may be used. You must maintain the overall 42" outside to outside car width measured at the tires.
- **EXHAUST**
 - Aftermarket exhaust may be used.
- **ELECTRICAL SYSTEM**
 - All engines must be recoil start.
 - No electric starters allowed.
 - Kill switch, must be mounted on the top of the car with the "on" position facing the back of the car. Kill switch on the inside of the car for the driver.
- **WHEELS AND TIRES**
 - Tires must be Turf Tread.
 - No slicks or bead lock wheels.
 - Front tires 15 x 6.00 x 6" must be used.

- Rear tires 16 x 6.50 x 8" must be used.
- Steel or aluminum wheels can be used. 6" diameter Front rims with a maximum width of 6.5" must be used, and 8" diameter Rear rims MUST be used with a maximum width of 8".
- No ceramic bearings on wheels or axles.
- **WEIGHTS**
 - All cars must weigh 375 lbs., with driver, minimum. Track scales will be the official weight.
 - All cars that need weight added must have it securely fastened between the lower frame rails with a minimum of two 3/8" grade "8" bolts.
 - The weights must be painted white and have the car number displayed on them.
- **SAFETY EQUIPMENT**
 - Driver's Suit:
 - A SFI approved flame retardant driver's suit is mandatory. No polyester clothing of any kind is allowed.
 - Neck collar or a Hans type device is mandatory.
 - Racing gloves mandatory. No welding gloves, gardening gloves, etc.
 - Racing shoes or leather tennis shoes required. No nylon shoes are allowed.
 - Helmet:
 - A full-face shield, Snell 2015, SA approved or newer helmet with proper identification is mandatory and must have no signs of previous damage.
 - Motorcycle helmets (M rated helmets) with a Nomex sock will be allowed.
 - No motocross helmets.
 - Helmets **MUST** be worn anytime driver is in car and engine is running!
 - Driver's Seat:
 - A commercially manufactured racing seat with padded headrest, securely mounted and attached to floor pan in a minimum of six (6) locations – four (4) on the bottom and two (2) on the back of the seat with 5/16" grade "8" bolts is required.

- Each race seat must have a set (2) of side head supports installed.
- Fiberglass seats are not allowed.
- Driver's Harness:
 - A SFI certified, race approved, quick release 5-point racing harness is mandatory. Must have a minimum of 2" wide lap and shoulder belts and a 1" wide submarine strap.
 - Belts must be bolted to cage or frame with grade "8" minimum 5/16" bolts.
 - Harness must be date stamped no more than four (4) years old from the present date unless worn or frayed which must immediately be replaced.
 - Drivers harness must be worn at all times while in racecar.
- Window Net:
 - Window nets which are securely mounted to the car and covering the window openings are mandatory on both windows **OR** arm restraints must be used instead of window nets.
 - No string nets or close net off road type nets allowed.
 - Window net release must be in front at the top of the window and workable from inside and outside of car.
- Steering Wheel:
 - Removable steering wheels are mandatory and must lock securely to the steering column.
 - Center of steering wheel must be padded.
- Eye protection, helmets, harness, neck collars, gloves and driver's suit must be worn at all times when on the racing surface.
- Fire Extinguishers:
 - Each pit area must have an extinguisher located either within the hauler by the door or on the trailer. A 5-lb. ABC type extinguisher is the minimum size for this application.
- No radios, Bluetooth or iPods are to be used on the racing surface.
- No driver shall compete in any event with head or arm extended outside the confines of the roll cage. Failure to comply, will result in immediate black flag and removal from race.
- Car and driver will be required to fix safety violations PRIOR to racing in any event.

- **DRIVERS MEETING**

- The drivers meeting will be at posted time on official track Facebook page. These are mandatory for racers and at least one parent or guardian.
 - Child will complete driver check in.
 - If you are not present, you will start in the back.
- If you are late to staging, you forfeit your position and you will start in the back.
- Drivers who miss driver check in will start in front of drivers who are late to staging.
- If multiple drivers are late to staging, they will line up in the order that they arrive.

- **INSPECTIONS**

- All cars and drivers are subject to inspection by the Tech Inspector or pit official at any time or any place on the premises of Show Low Speedway.
- Only the driver and 1 parent are to be present during any race inspections.
- The First, Second, Third and Fourth place drivers will have their cars & engines inspected by a Tech Official after the main event or at the discretion of the Tech Inspector or Director.
 - The first, second, third, and fourth place cars must go directly to tech after the main event for inspection.
 - Failure to do so will result in disqualification and loss of points for the night.
- The inspection may consist of, but not limited to: the removal of the carburetor, cylinder head, clutch and check of engine side cover and applicable seals/tags.
- If the driver or the car owner refuses the inspection of the engine or doesn't go straight to tech the driver will lose the event plus points for the night, and possibly a suspension from future races.
- **ENGINE INSPECTIONS**
 - All engines may be **REMOVED** and inspected **AT THE TRACK** anytime by the division tech. The motor must be presented for inspection with the oil drained within 30 minutes or less. All engines must be removed at the tech inspection area. The side cover, carburetor, cylinder head may be removed to verify that the engine has not been altered beyond the rules. It must comply to

all rules, including a cam lift check, or the motor will not be allowed to race until the problem is corrected. If the motor is inspected **POST** race (heat or main) and is found to be illegal, it will result in a loss of points for the night and a 1 or 2 race suspension for the parent or crew chief of the car. It is the Techs discretion.

- If the engine is a sealed engine, your engine is also subject to the inspections listed above, including the engine seals. If a sealed engine **OR** seal is found to be tampered with and/or illegal, it will be subject to race suspensions and loss of all accumulated points for the season at the discretion of track officials.
- Regardless the outcome of the inspection process, it will be the responsibility of the car owner/crew to reassemble motors after inspections.
- Tech Officials:
 - All problems concerning the Mini Dwarf racing divisions will be handled ONLY by the officials listed below: Kids Race Directors

Show Low/Central Arizona Raceway: Heather Roath (623) 633-0835

****ROUGH DRIVING WILL NOT BE TOLERATED!**

****NO parent or crew members allowed on the track during any practice, heats, or mains unless they are appointed as a turn marshal by race director.**

GENERAL RULES

1. All members agree to abide by the official decisions.
2. Track officials shall have responsibility for rules and regulation enforcement. At discretion of track official(s) in charge, any competitor may be disqualified for rule violations, hazardous equipment or hazardous actions. All disputes developing as a result of local track rules must be settled at the track.
3. No driver or crew member may enter the racing area until he/she has completed all releases, registrations and/or entry forms. No person will be allowed to sign release and waiver sheets for anyone other than themselves.
4. Consumption of alcoholic beverage by driver or his/her crew in advance of, or while competing is strictly forbidden. You will be required to leave the premises immediately and may be subject to a fine of no less than \$250. Use of illegal drugs at any time shall be cause for immediate, indefinite suspension and/or fine of no less than \$250.
5. No member shall participate in any fight on the premises.

6. No member shall subject officials, children or other parents to abuse or improper language.
7. Driver is responsible for the conduct and actions of their crew members.
8. Unsportsmanlike conduct or participating in any action or activity considered detrimental to racing or the track, at any sanctioned event or on social media, by drivers, owners and/or pit crews shall be grounds for disqualification and/or punitive action.
9. The promoter reserve the right to inspect race car at any time. They further reserve the right to disqualify any driver and race car from competition and confiscate any and all illegal parts. It is the responsibility of the driver and crew to disassemble race car for inspection when requested to do so. Refusal to comply will result in disqualification and forfeiture of points and may be subject to fine and/or suspension.
10. Approval of a race car by inspector shall mean only that it is approved for participation in a competitive event and shall not be construed in any way to mean that it is guaranteed mechanically sound, safe, or completely legal. The inspector shall not be liable for any mechanical failure nor for any losses, injuries or death resulting from same.
11. Any driver or race car under suspension may not participate.
12. No driver, car owner, or mechanic shall have claim for damages, expenses or otherwise against track, promoter, or any officials, by reason of disqualification, confiscation, or damage to, either race car or driver or both; and car owner, driver and mechanics agree the track is in safe condition if they take part in racing activities.
13. All drivers, car owners and mechanics assume full responsibility for any and all injuries sustained including death and property damage, at any time they are on the premises, or enroute to or from the premises.

LINE-UP PROCEDURES (Unless otherwise noted)

1. First night, all drivers draw for heats.
2. For all future track points nights scheduled for the season, heats are lined up by driver's three-event point average, stagger inverted, lowest point average to front, highest point average to rear. Point averages are figured by driver's average points earned in driver's three most recent appearances in weekly points events at the track. New drivers carrying no point average start at the

rear. Two or more drivers having no average or same point average will be lined up at discretion of officials.

3. "B" mains are lined up straight up from heats with highest finishers to front.

4. When one heat is run, top five qualifiers will be inverted for feature lineup according to three-event point average. When two or five heats are run, the top 10 qualifiers will be inverted for feature lineup according to three-event point average. When three, four or six heats are run, top 12 qualifiers will be inverted for feature according to three-event point average. The promoter reserves the right to relocate a driver from an invert position to the rear of the field if deemed necessary for the safety and well-being of all involved. Remainder of "A" feature is lined up straight up from heats and/or "B" features

5. A driver that qualifies but has no point average shall be lined up in last invert position. Should there be more than one driver with no point average, positions will be lined up at discretion of officials.

6. Driver does not lose point average for missing any race nights. Once driver establishes a point average, the driver maintains a point average for remainder of the season.

8. Track option to line up season championships straight up by total points.

RACE PROCEDURES

1. The number of cars starting a race is determined by the track officials and depends on the type of event, width, length and condition of track.

2. Race car must display number as assigned by track personnel. It must be minimum four inches thick and 20 inches tall and clearly visible, on both sides, top and back of car, and front, if possible. Recommended that no holographic or reflective numbers be used.

3. Promoter and track officials will not be responsible for allowing a late entry to compete. Rejection of entrants at any given time is allowed but pit gate closing time should be known to all competitors.

4. Any driver not ready to compete when called may be sent to rear of starting line-up, or left out of balance of program at discretion of official in charge.

5. Once a race is started on a preliminary line-up lap, disposition of cars not in position shall be at discretion of officials.

6. A race may be stopped at discretion of officials at any time, if considered dangerous to continue, but only officials have the right to stop a race. No

driver, car owner, pit man or mechanic may use any signaling device for purpose of signaling competitors.

7. If track has pre- or post-race inspection, those drivers not reporting to the inspection area may be disqualified and given last place points.

8. No race is official until officials make declaration of final scoring of positions.

9. No race car is to receive assistance after white flag is displayed and all finishes must be made under car's own power or momentum.

11. No person shall be allowed on track during a race except officials.

POINT STRUCTURE (Unless otherwise noted)

1. Weekly 'A' Feature win is 40 points, with each subsequent position worth one point less, with 24th position in feature worth 17 points. If more than 24 cars start feature, all positions from 24th back receive 17 points. If track runs a 'B' feature(s), first non-transferring driver receives 16 points and each subsequent position, back to sixth position, receives one less point per position. Sixth position and back in 'B' feature(s) receive 11 points. This applies to all 'B's, even if more than one is run. Drivers must compete in heat race or feature to receive any points (minimum 11 points) – NO SHOWUP POINTS. If no points are awarded, the event will not be figured into driver's point average.

2. If less than ten entries for any given night, for each car less than ten, one point fewer than normal is awarded for feature finish. For example, if nine cars entered, feature win would then be worth 39 points; for eight entries, win would be worth 38 points, etc.

3. TRACK standings are based on driver's total cumulative points at that track.

INTERPRETATION OF THE RULES

Though we have made every effort to provide rules that will be clear and precise, should there be any confusion in your interpretation, ASK!! IGNORANCE IS NOT AN EXCUSE! If a specific issue is not addressed in these rules, the official's decision is final. Any modifications not addressed in these rules will not be allowed unless approved by the Tech.

We want all cars to be competitive with each other in their division. If you do something with your car that has been overlooked in these rules that we feel gives you an unfair advantage over your competitors, YOU will be required to change YOUR car.

These rules are provided to maintain orderly conduct of racing events and to establish requirements. By participating in Mini Dwarf events at Show Low Speedway/ CAR, each driver and parent agrees to comply with these rules and all general rules of the Speedway.

Should your car be found in violation of these rules it will be the Tech's discretion as to what action will be taken. A minor 1st time infraction may allow you to race that night, but require you to make necessary changes prior to the next race.

Should a racing advantage rule infraction be found, you may be asked to start in the back, or may not be scored or allowed to place in that event. You also may have to add weight to your car to compensate for the infraction. The amount of weight to be added will vary depending on the infraction, and will be determined by the Tech. You will need to find the weight required yourself, it will not be provided. Changes will need to be made to your car to comply with the rules prior to the next race night.

These rules will be in effect throughout the 2025 racing season. These rules are in no way meant to imply any guarantee of safety. There is no guarantee against injury or death to participants, spectators or others.

These rules may be amended at any time by the Official. Changes may be made for safety, or to keep the competition close.

The Show Low Raceway/CAR management appreciates your cooperation in complying with these rules. We wish you all a safe and successful 2025 racing season.

PARENT ACKNOWLEDGEMENT OF THE RULES

I, (print name) _____,

Parent of _____, do

hereby certify that I have read and understand the Show Low Speedway/
Central Arizona Raceway Mini Dwarf Rules as written. I understand that any
infractions on my part are subject to punishment determined by the Directors
at Show Low Speedway and Central Arizona Raceway.

Signature of Parent

Date